



St Anthony of Padua Catholic Primary School Long Term Plan



Computing

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Reception	Can create content such as a video recording, stories, and/or draw a picture on screen. T Develops digital literacy skills by being able to access, understand and interact with a range of technologies. T Can use the internet with adult supervision to find and retrieve information of interest to them. T Completes a simple program on electronic devices. T Uses ICT hardware to interact with age appropriate computer software. T					
Year 1	Modern Tales (DL)	What is a computer? (CS)	Mini Beasts (IT)	My Online Life (DL)	My Friend the Robot (CS)	News Presenter (IT)
Year 2	Online Buddies (DL)	Code a Story (CS)	Storyland (IT)	My Online Life (DL)	Making Games (CS)	Presentations and Typing (IT)
Year 3	Online Detectives (DL)	Dancing Robot (CS)	Rainforests (IT)	My Online Life (DL)	Programming with Robots (CS)	Be Digitally Awesome (IT)
Year 4	Fake or Real (DL)	Hour of Code (CS)	Dinosaurs (IT)	My Online Life (DL)	Game Designer (CS)	Endangered Animals (IT)
Year 5	You Tuber (DL)	STEAM Challenges (CS)	Making AR Games (IT)	My Online Life (DL)	Web Designer (CS)	Binary Messages (IT)
Year 6	Online Safety Dilemmas (DL)	Crossy Roads (CS)	VR Worlds (IT)	My Online Life (DL)	Coding Playground (CS)	Money (IT)

DL – Digital Literacy CS – Computer Science IT – Information Technology